Call of Cthulhu

Call of Cthulhu 7th Edition

AutoCalc Character Sheet

CALL OF CTHULHU AUTOCALC CHARACTER SHEET

This autocalc character sheet set is designed for Call of Cthulhu 7th Edition.

Features of the set include a clean, uncluttered design; autocalc functionality with default skill stats and automatic calculation of derived statistics; custom graphics capability; an image library; a link to the CoC7 Quick Start rules; a Clear All button; and minor tweaks. The pack contains four variant sheets and a number of graphics galleries to allow further customisation.

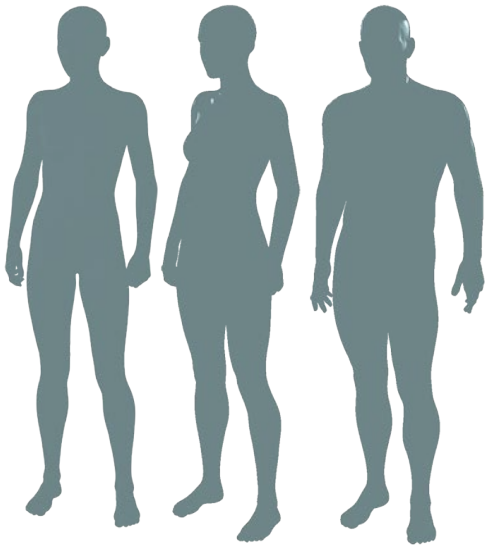
The character sheets include:

- An **autocalc character sheet** (with custom image capability)
- A **print-friendly character sheet** with backgrounds removed (with custom image capability)
- A **photocopy character sheet** (with custom image capability)
- A **completed sample sheet** to allow you to see the set's capabilities and conventions.

The graphic galleries include:

- Twenty two **character portraits**
- Three **character silhouettes**: androgynous, female, and male
- Fifteen **general images**.

Players can of course add their own images to the sheets.



USING THE CHARACTER SHEETS

Download and unzip the character sheet archive.

You way wish to begin by examining the sample character sheet for Hope.[1] Alternatively, you can open the blank character sheet and begin building a character from scratch.

The latest version of Adobe Acrobat Reader is recommended for using this set.

(The colour of editable fields on your screen will vary according to your software settings. You can change settings within Acrobat at **Edit/ Preferences/Forms/Field highlight color.**)

As you enter or edit your base stats, the half, fifth, and derived stats and the Wealth spending level will update automatically. If necessary, you can open a link to the CoC7E Quick Start Rules using the icon on page 2 (an internet connection is required). The Quick Start Rules include a guide to character creation.

Click on the relevant Luck and Sanity number to change the cross mark.

To change the character portrait, silhouette, or general graphic, click on the existing image and browse to the relevant folder. Select the image of your choice and click **Open**.

The image folders are:

- **1_Portraits**
- **2_Silhouettes**
- **3_General**

1. Hope is derived from a character in the convention module PAN[ic], run at Phenomenon 2019.

You can also add your own images in **.bmp, .jpg, .gif, .tiff, .png, .pcx, .rle, and .dib image formats**. For best results, they should be of the same general dimensions or ratios as the library images:

- **Character portraits**: 500 by 700px
- **Character silhouettes**: 330 by 800px
- **General images**:540 by 800px

Note that some character description sections on these sheets vary slightly from the rule set standard. Please adapt or ignore the following suggestions.

The **Companions** section is used to summarise relationships between investigators. They can be discussed in Session Zero or filled in during the first few sessions of play. Relationships are not always reciprocal: you may wish to use the keyboard pipe character **|** to signify a divergent relationship. For instance, in the sample character sheet, Hope's relationship with Clancy is recorded as 'Admire | Encourage'. Hope feels admiration towards Clancy, and Clancy encourages Hope into greater social participation. (This encouragement might well be resisted).

Relationships change over time, and are often marked by disappointment and misunderstanding, but also growing trust and support. They are an important part of your campaign arc.

Character arc is the place to record the fundamentals of your character's inner world, their hopes, desires, and struggles, their changes in the face of cosmic horror. It may take several sessions of creative play for your ideas for a character arc to become apparent. Arcs can be as simple as 'on the way down', 'on the way up'', drug addict', 'pacifist idealist', 'angry at everything', or more elaborate schemas. Choose what works for you! [2]

There is a section for **Weird Encounters, Terrors *and* Wonders**. The encounter with cosmic forces can invoke moments of ineffable beauty and wonder as well as terror and madness; encounters that utterly transform a character. Be open to them. What lies behind them is for you to discover.

Finally, the **Clear All** button can be used to remove all input text from your document, recreating a blank sheet. The action begins with a warning prompt. Please use carefully! I recommend saving the sheet before using this function, lest you lose valuable work.

Share and enjoy!

2. If interested, see the PAN[ic]! character sheets for more detailed examples of character arcs.

Investigator 01

Investigator 02

Investigator 03

Investigator 04

Investigator 05

Investigator 06

Investigator 07

Investigator 08

Investigator 09

Investigator 10

Investigator 11

Investigator 12

Investigator 13

Investigator 14

Investigator 15

Investigator 16

Investigator 17

Investigator 18

Investigator 19

Investigator 20

Investigator 21

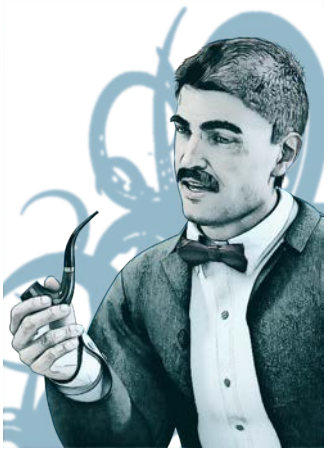
Investigator 22

Investigator 23

Investigator 24

Investigator 25

Investigator 26



Investigator 27

General 01

General 02

General 03

General 04

General 05

General 06

General 07

General 08

General 09

General 10

General 11

General 12

General 13

General 14

General 15

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Cthulhu fhtagn!